IN THE CLAIMS

1 (Original). A method comprising:

receiving a first program unit in a parallel computing environment having a team of parallel threads including at least a first and second thread, the first program unit including a memory copy operation to be performed between the first thread and the second thread; and

translating the first program unit into a second program unit, the second program unit to associate the memory copy operation with a set of one or more instructions, the set of instructions to ensure that the second thread copies data based, in part, on a first descriptor associated with the first thread.

- 2 (Currently Amended). The method of claim 1 further comprising copying an the address of the first descriptor to a buffer and copying data into a memory area associated with the second thread based, in part, on address and data information associated with the first descriptor.
- 3 (Original). The method of claim 2 further comprising copying data into a memory area associated with second thread utilizing, in part, a second descriptor associated with the second thread.
- 4 (Original). The method of claim 1 further comprising enabling the first thread to copy an address of the first descriptor to a buffer and setting a signal to enable the second thread to copy data associated with the first descriptor to a memory area associated with the second thread.
- 5 (Original). The method of claim 4 further comprising enabling the first thread to enter a wait state after the signal is set.
- 6 (Original). The method of claim 5 further comprising releasing the first thread from a wait state upon completion of the data copy operation by the second thread.

- 7 (Original). The method of claim 5 further comprising enabling the first thread to copy an address of the first descriptor to one of two buffer areas.
- 8 (Original). The method of claim 1 further comprising receiving the first program unit in source code format and translating the first program unit into a second program unit in source code format.
- 9 (Original). A machine-readable medium that provides instructions, that when executed by a machine, enables the machine to perform operations comprising:

receiving a first program unit in a parallel computing environment, the first program unit including a memory copy operation to be performed between a first thread in a team of threads and a second thread in the team of threads; and

translating the first program unit into a second program unit, the second program unit to associate the memory copy operation with a set of one or more instructions, the set of instructions to ensure that the second thread copies data based, in part, on a first descriptor associated with the first thread.

- 10 (Currently Amended). The machine-readable medium of claim 9, further comprising copying an the address of the first descriptor to a buffer and copying data into a memory area associated with the second thread based, in part, on address and data information associated with the first descriptor.
- 11 (Original). The machine-readable medium of claim 10, further comprising copying data into a memory area associated with second thread based utilizing, in part, a second descriptor associated with the second thread.
- 12 (Original). The machine-readable medium of claim 9, further comprising enabling the first thread to copy an address of the first descriptor to a buffer and setting a signal to enable the second thread to copy data associated with the first descriptor to a memory area associated with the second thread.

- 13 (Original). The machine-readable medium of claim 12, further comprising enabling the first thread to enter a wait state after the signal is set.
- 14 (Original). The machine-readable medium of claim 13, further comprising releasing the first thread from a wait state upon completion of the data copy operation by the second thread.
- 15 (Original). The machine-readable medium of claim 13, further comprising enabling the first thread to copy an address of the first descriptor to one of two buffer areas.
- 16 (Original). The machine-readable medium of claim 12, further comprising copying data into a memory area associated with second thread utilizing, in part, a second descriptor associated with the second thread.
- 17 (Original). The machine-readable medium of claim 9 further comprising receiving the first program unit in source code format and translating the first program unit into the second program unit in source code format.

18 (Currently Amended). A method comprising:

receiving a first program unit in a parallel computing environment and translating the first program unit, in part, into one or more computer instructions, the instructions enabling a second thread in a team of threads to copy data, into a memory area associated with the second thread, from a private memory area associated with a first thread; and

copying <u>an</u> the address of a descriptor into a buffer utilized by the second thread, in part, to copy data from the memory area associated with the first thread.

19 (Original). The method of claim 18, further comprising creating a descriptor utilized, in part, by the second thread to copy data into the memory area associated with the second thread.

- 20 (Original). The method of claim 19, further comprising setting a signal by the first thread enabling the second thread to copy the data from the memory area associated with the first thread.
- 21 (Original). The method of claim 20, further comprising entering a wait state by the first thread until the second thread copies the data from the memory area associated with the first thread.

22 (Original). An apparatus comprising:

- a memory including a shared memory location; and
- a translation unit coupled with the memory, the translation unit operative to associate a first program unit, including a memory copy operation to be performed between a first thread in a team of threads and a second thread in the team of threads, with a set of one or more instructions, the set of instructions to ensure that the second thread copies data based, in part, on a first descriptor associated with the first thread.
- 23 (Currently Amended). The apparatus as in claim 22 wherein an the address of the first descriptor is copied to a buffer by the first thread and the second thread copies data into a memory area associated with the second thread based, in part, on address and data information associated with the first descriptor.
- 24 (Original). The apparatus as in claim 23 wherein the second thread copies data into a memory area associated with the second thread utilizing, in part, a second descriptor associated with the second thread.
- 25 (Original). The apparatus as in claim 22 wherein the first thread copies an address of the first descriptor to a buffer and sets a signal to enable the second thread to copy data associated with the first descriptor to a memory area associated with the second thread.
- 26 (Original). The apparatus as in claim 25 wherein the first thread enters a wait state after the signal is set.

- 27 (Original). The apparatus of claim 26, wherein the first thread exits the wait state after completion of the data copy by the second thread.
- 28 (Original). The apparatus of claim 22 wherein the first program unit is in source code format.
- 29 (Original). The apparatus of claim 28 wherein the first descriptor is passed to the first program unit.
- 30 (Original). The apparatus as in claim 22 wherein the translation unit translates the first program unit, in part, into a second program unit in source code format and the second program unit includes the memory copy operation.